VR EXPLORATION LABS

The AR/VR Exploration Labs in the Innovation Arcade showcases emergent technologies as part of K-20 instruction in the form of Hands-on Exploration. Sessions in this space should be as interactive as possible so as to allow attendees to explore the technologies that you are showcasing.
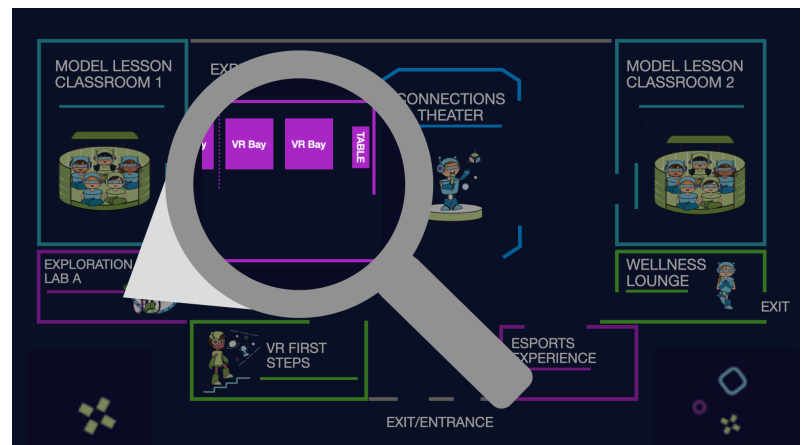
The Committee feels your session proposal is a good fit for this space. Due to the nature of the space, this may mean converting your original plan to more of a "show and tell and try" type of experience. Think "Poster Session with hands-on experience".

VR Exploration Labs will be held in "Exploration Lab A" (see fig below). You will have the space for a 1.5 hour time slot.

Lab main point of contact: Patti Duncan duncanpatti@gmail.com

LOGISTICS

- Stars at Night ballroom- B1
- Setup time: 30 mins
- VR: Two Meta Quest 2
- Large screen monitor
- 1 long table
- 2-4 - 7'x7' outlined bays (taped)
- Dedicated WiFi
- Sanitation supplies
- Submit app requests by June 10, 2025

FACILITATION GUIDANCE

- Please prepare visuals in the way of a looping slideshow/video that will explain the application and how it can be used in an educational setting.
- In the exploration lab, you will be able to have conversations, but it is not a traditional "presentation" like setting.
- Feel free to provide visitors with any handouts or resources that they may use to follow-up and learn more.
- Due to the nature of the space, participants will be entering and exiting for unspecified amounts of time. When showcasing VR applications, you will want to limit each person to no more than 10-15 minutes to allow for maximum participation as only two may explore at a time.
- The committee will be providing you with a "Branding Kit" that may be used to add to your visuals, it is recommended that you come prepared to utilize the table with as many visuals, examples and hands on manipulatives as possible. You will not be able to hang anything on the walls.